

# new media

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*New Media Application and Research Center E-Bulletin*

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**VRlab**

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2017 July

2017 July

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# Editorial Board

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# Our Activities

## NEW MEDIA E-JOURNAL IS ONLINE

New Media E - Journal started its publication life as of January 2017 under the editorship of Assoc.Prof.Dr. Deniz YENGİN, one of the faculty members of the Faculty of Communication.

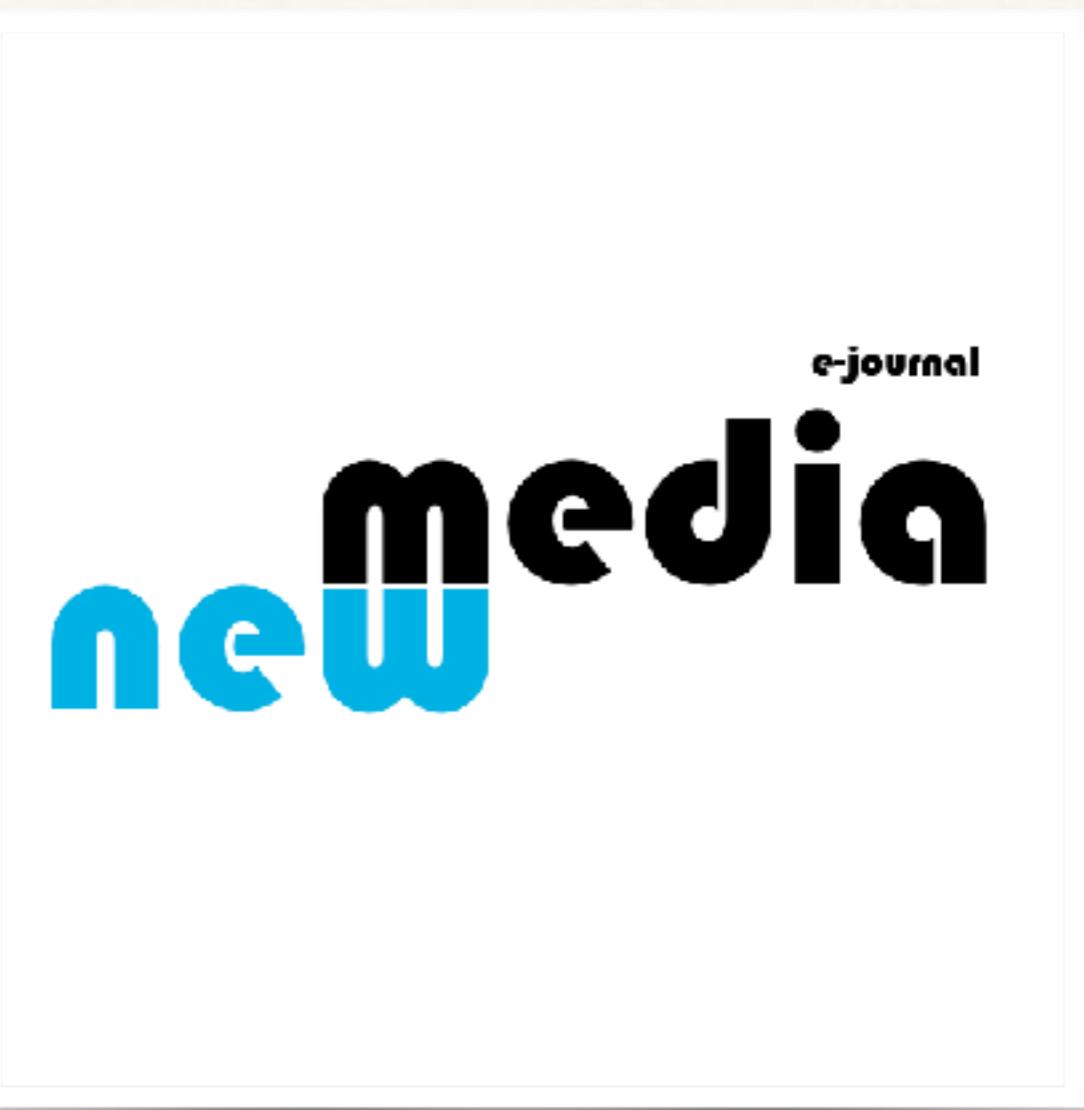
The journal, which aims to be an academic and scientific resource in the new media field, will be published electronically three times a year. You can send your articles to [yenimedya@aydin.edu.tr](mailto:yenimedya@aydin.edu.tr) for more detailed information, to share suggestions and opinions or to publish the work.

### List of our publications

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[VOLUME 1 ISSUE 2](#)

[VOLUME 1 ISSUE 3](#)



# NEW MEDIA E-JOURNAL

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**PlayStation VR**



**unity**



**VIVE**  
htc | STEAMVR



**oculus**

As a new Media Application and Research Center, our University has established Virtual Reality Lab - VRlab. In vrlab; Academic, sectoral and educational studies will be carried out. The systems installed in our lab are Playstation VR, Vive HTC and Oculus. The Unity game engine station has also been established to support these three platforms in terms of software.



**VRlab**

## Our Sites Are Active

<http://yenimedya/aydin.edu.tr/>



<http://vrlab/aydin.edu.tr/>



*New Media Application and Research Center  
Publication Studies*

## Geçmişten Günümüze Üç Boyutlu Sinema

In the context of New Media Application and Research Center publications, a daily three-dimensional cinema book was published. This book is a guide to those who want to explore technological development in cinema in terms of shedding light on technological developments in cinema.



Yeni Medya Uygulama ve Araştırma Merkezi Yayınları

### GEÇMİŞTEN GÜNÜMÜZE ÜÇ BOYUTLU SİNEMA



*New Media Application and Research Center  
Publication Studies*

# İletişim Çalışmalarında Araştırma Yöntemleri ve Uygulamaları

Head of New Media and Communication Systems  
Department Asc.Prof.Dr. Deniz YENGİN's book has been  
published by Der Publishing.

The researchers also included in the book:

Tamer Bayrak (IAU Ph.d. Student and Research Assistant)  
Gizem ÖZDEL (IAU Lecturer)  
Berkan BAYINDIR (IAU Ph.d. Student)  
Hakan TAN (IAU Ph.d. Student)

**İLETİŞİM ÇALIŞMALARINDA  
ARAŞTIRMA YÖNTEMLERİ  
VE UYGULAMALARI**

| DENİZ YENGİN



DERİN  
YAYINLARI



## SOSYAL MEDYADA DİJİTAL KAMUOYU

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### Öz

İletişim kavramı, insanlığın için temel bir gerekliliğin olan, bireyler arası bilgi aktarım sürecini ifade etmektedir. İnsanlığın iletişim sürecini gerçekleştirebilmek adına iletişim kanallarını oluşturmak ve bu kanalları daire gibi genişletmeye çalışmıştır. Elektrikin icadından sonra gelişen teknoloji, teknikin de gelişimiyle birlikte konvensiyonel medyanın önemine neden olmuştur. Yapısı itibarıyle tek yönlü bir iletişim modeli sunan konvensiyonel medya, insanların iletişim sürecine katılmıştır. Arasından dolayı yerini yeni medya teknolojileri bireylere bılgisinin olup olmadığı sürecine değiştirmiştir. Bu转变, teknolojilerin insanları toplumda etkileşime sokmasıdır. Yeni medya teknolojileri bireylere bılgisinin olup olmadığı sürecinde etkili olmaktadır. Bu转变, teknolojilerin insanları toplumda etkileşime sokmasıdır. Yeni medya teknolojileri bireylere bılgisinin olup olmadığı sürecinde etkili olmaktadır.

**Anahtar Kelimeler:** konvensiyonel medya, sosyal medya, dijital kamuoyu, twitter

## DIGITAL PUBLIC OPINION IN SOCIAL MEDIA

### ABSTRACT

The concept of communication refers to the process of information transfer between individuals, which is a fundamental requirement for mankind. Mankind has created communication channels for the purpose of realizing the communication process and has always tried to develop these channels. The technology that developed after the invention of the electric power, together with the development of the technique, led to the formation of the conventional media. Conventional media, which offer a one-way communication model, have left their place to new media technologies because of their desire to participate in the communication process. New media gives individuals the chance to intervene directly in the process of knowledge creation. In this context, people who need to form public opinion in certain ethical concepts in order to be a society and to live as a society, are creating public opinion in social media environments thanks to new media technologies and increasing their experience as a society by setting an agenda. In this study, public opinion formation in the social media will be examined by compiling selected social media tweets from Twitter with the transition from conventional media to new media.

**Keywords:** conventional media, social media, digital public opinion, Twitter

### GİRİŞ

İnsanoğulların tarih boyunca ihtiyaç duyduğu ve olumsu hakkında çeşitli kuramlar felsefi yapısını anlamaya çalıştığı iletişim, Türkçe'de "daygo, diphinc ve bılıgilerin akla gelebilecek her türlü yolla büküllerse aktarın, bildirin, haberleme, konusıkaryon" (TDK, 1998, s.1067) anlamına gelmektedir. İletişim kavramı, enformasyon ile ilgilenerek anlaşılan veri kümesi haline gelen bilgilerin kaynakları hedefe doğru aktarılma sürecini ifade etmektedir. Jan Van Dijk'in Ağ Toplumu

Asc.Prof.Dr. Deniz YENGİN and Rsc.Ast.  
Tamer BAYRAK's joint work, Social Media  
Digital Public Opinion, was published in The  
Turkish Online Journal of Design Art and  
Communication.





The Turkish  
Online Journal  
of Design  
Art and  
Communication

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www.tujiaoc.org

Asst.Prof.Dr. Ayten ÖVÜR's work on The Methods of Subliminal Influence and Applications In Mass Media has been published in The Turkish Online Journal of Design Art and Communication.

The Turkish Online Journal of Design, Art and Communication - TUDAC January 2017 Volume 7 Issue 1

## BİLİNÇALTI ETKILEME YÖNTEMLERİ VE KİTLE İLETİŞİM ARAÇLARINDAKİ UYGULAMALARI

Ayhan OZYIL  
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Ambler ist wieder fit und kann wieder aufs Eis gehen.

## **THE METHODS OF SUBLIMINAL INFLUENCE AND APPLICATIONS IN MASS MEDIA**

## ABSTRACT

Understanding the subconscious is one of the most important factors determining human attitudes and behavior, has made this field the target of those who want to sell their products or ideas. Advertisers and politicians aimed to make profits by using subconscious influencing methods and this need various tools. The method of influencing the subconscious with the subliminal message technique is confirmed in various trials from countries in the world, that graphics in advertisements, especially in Turkey, because of the subject is not known very well and the experts who will notice it are not aware, people's consciousness may be more unconscious in any kind of situation.

#### **Keywords:** software, administration, security

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**Güney**  
İkinci etkinlikte ise önce hedef konular gidişlerinde ve hedeflerinize yönelik tekniklerin dosyaları ve eğitim programları yer almıştı. Ayrıca eğitimlerin pazarları da bu arazide yer almaktaydı. Bir sonraki bölümde ise eğitimlerin etkileşimleri anlatılmıştır.





# VR lab

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We have presented the finishing project presentation prepared by senior students in Public Relations and Publicity, Advertising and Visual Communication Design in VR laboratory.

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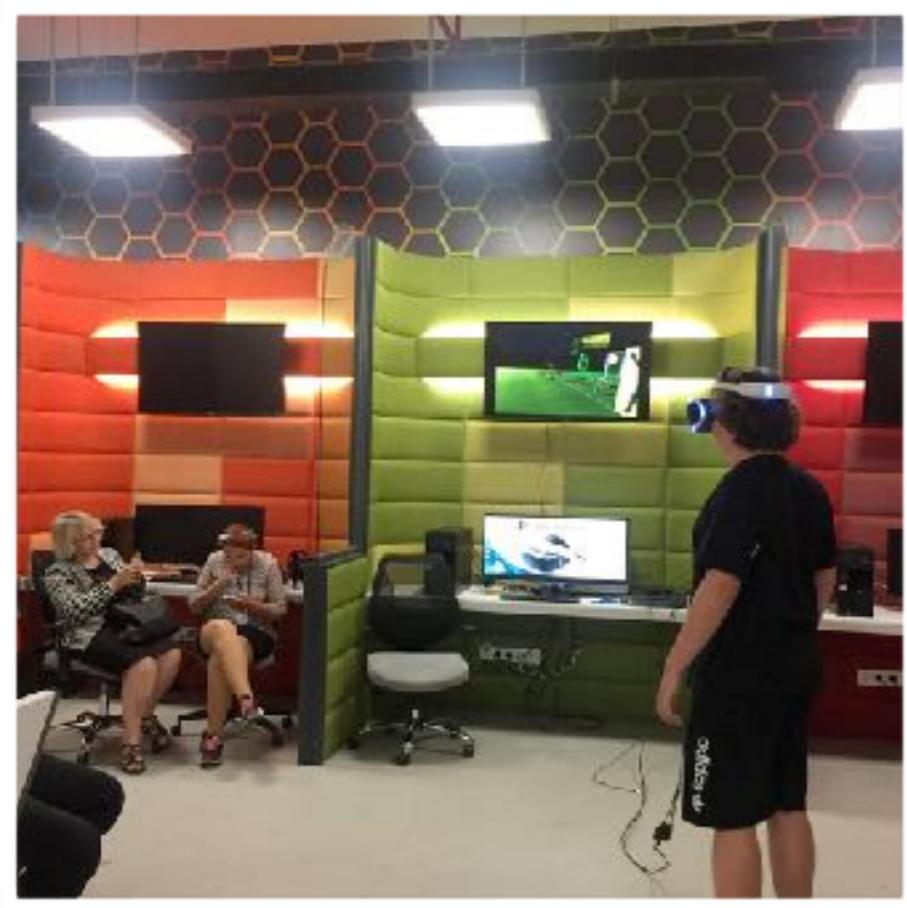


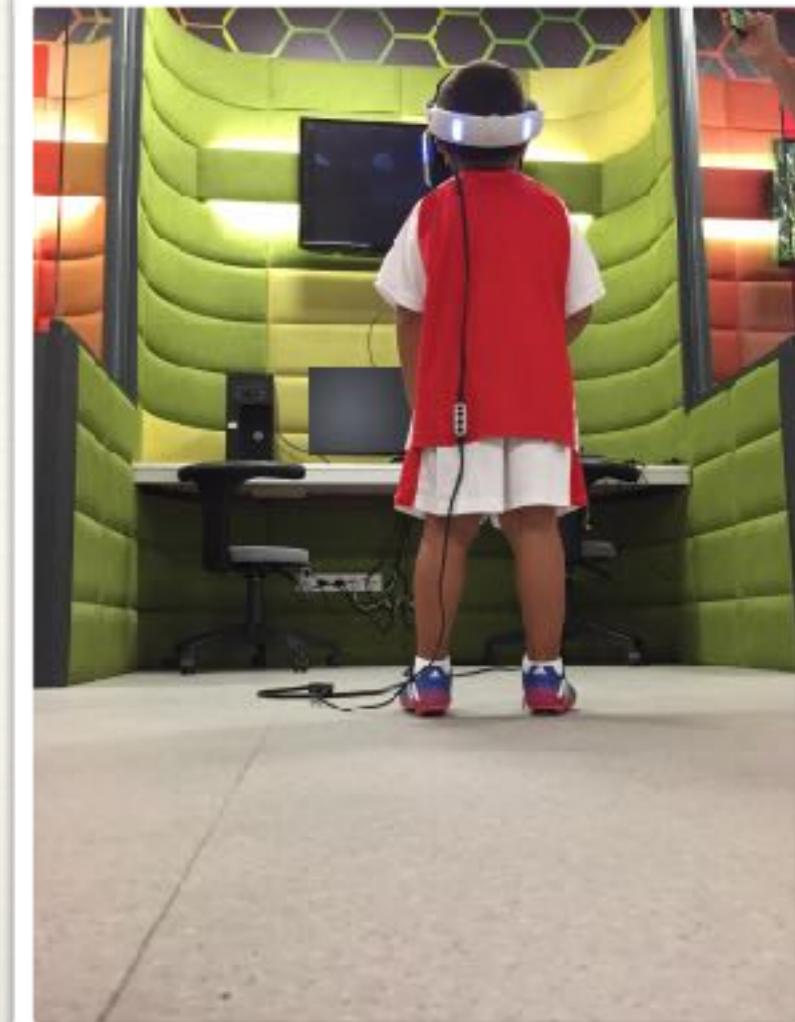
Our headquarters Youtube channel has been opened. In this channel, we realized our first live broadcast using virtual reality technology.

[Link: Yeni Medya İAU](#)



IAU Summer School students are introduced to virtual reality applications. Students have experienced virtual reality technology.





Virtual soccer experience in IAU VR Laboratory with young footballers

Istanbul Aydın Üniversitesi New Media Application and Research center welcomed Arsenal Soccer School's players. "Virtual Football Experience" was presented to young talents in our VR lab.





Asc.Prof.Dr. Deniz YENGİN, Head of the Center, participated as a speaker in the 4th International Communication Days Digital Addiction Symposium organized at Üsküdar University.

